



Expanded Game Play

Expand your Black Orchestra game with 6 new Conspirators and 3 different modules. Each module adds new rules, components, and complexity to the game. Widen the range of difficulties and stories to experience. *Black Orchestra is an expansion and requires the base game to play*

Game Includes:

6 New Conspirator Boards, 1 Investigation Board, 1 Ally Board, 1 Resistance Board, 30 Encounter Cards, 24 Event Cards, 24 Mission Cards, 9 Conspirator Cards, 7 Enemy Stands, 7 Teleprinter Tokens, 5 Pamphlet Tokens, 1 Hideout Token, 4 Special Item Tiles, 24 Additional Item Tiles, 15 Ally Tiles, Turn Sequence Tile, Horst Kopkow Tile

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Pictured with Black Orchestra base game components



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Three Exciting Modules!



Red Orchestra

The Red Orchestra was a wide-ranging series of often-independent resistance groups sharing information and instructions via secret messages transmitted over teleprinters.

Lower the difficulty with this module, your goal is to complete various missions, each



Kreisau Circle

The Kreisau Circle was an opposition group that outlined detailed plans for how Germany should proceed to function after Hitler's removal. The Kreisau Circle module adds allies to the board that can be recruited to your cause, each with a unique one-time effect.



Horst Kopkow

SS Major Horst Kopkow was responsible for German counter-sabotage and counterespionage during World War II. Raise the difficulty with this module, as Kopkow will hound the conspirators, conducting a separate investigation that threatens to undo the careful resistance effort.